Crib Hand Analysis
Typical 1,000 hands

Average: 4.8 per crib

This chart illustrates an average basic configuration. The odds of duplicating these 1,000 hands exactly are astronomical.
Margin of Winning Analysis
(average point margin per game)

General rule: For every point scored in your average margin of victory, you should increase your winning percentage by 2%. In the example, you average three points per game more than your opponent, which equals a 56% edge.

A ten-point average margin? You should win 70 games of 100. This is extremely difficult. Your opponent is a beginner, or you are a world-class player!

Example: you average three points per game more than your opponent. You should win 56 games of 100.