

END OF GAME PEGGING

In considering which cards to retain in end of game pegging situations, the cards are very unequal. Remember this is generally a consideration for the dealer as non-dealer has benefit of first count and should plan to win game by counting out.

Let's take at that pack of 52 cards and assign a pegging value to each. This should help in the selection of cards to retain in end of game pegging situations.

CARDS of HIGH VALUE

Ace 2 3 4 5

CARDS of MODERATE VALUE

6 7 8 9

CARDS of LOW VALUE

Jack

CARDS of NO VALUE

10 Q K

If you do nothing more than select cards for retention/discard based on their average pegging value, you will substantially increase your end of game pegging prospects and win more close games as a result.