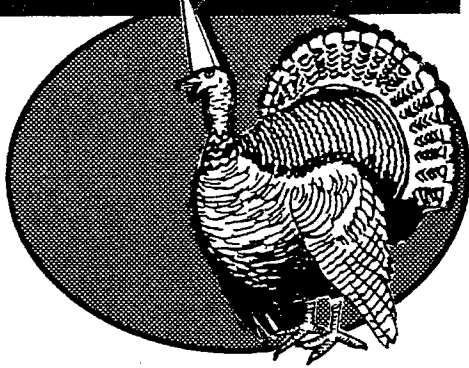
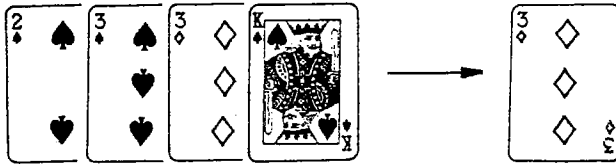


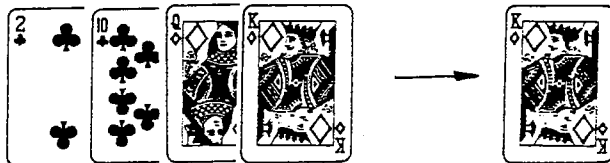
LITTLE TURKEY PLAYS



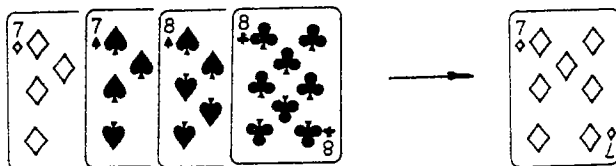
Little turkey plays . These subtle plays are the fine line between winning and losing with experienced players. These plays, if consistently played against the odds, will slowly eat you alive. In tournament play, with many qualifying round games determining if you qualify for the playoffs (and the prize money), these subtle plays can cost a game or two...and your chances of winning will have escaped. One two-point slipup can be the difference between winning the championship...or going home a loser!



The 3 is the correct lead, but the flush fake opportunity has escaped. Lead the 3 of spades.

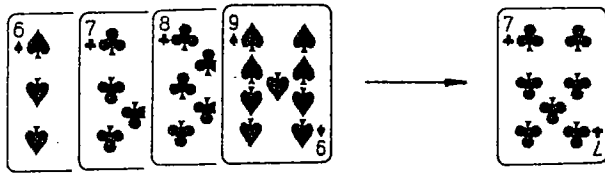


The king is a poor lead. A slim hope of pairing a 10 exists with the king lead, but leading the 2 (the correct card) gives you the chance of pairing a 10-queen-king (three cards vs. the one card opportunity the king lead offers).

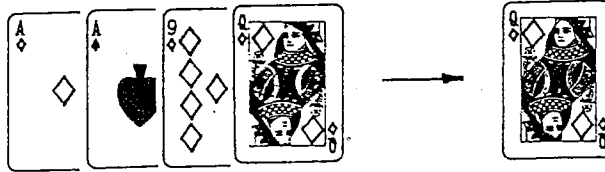


Oops. Leading the 7 will give Jake that slim opportunity for double pairs royal (if he also has a pair of 7's). Leading an 8 takes away that chance.

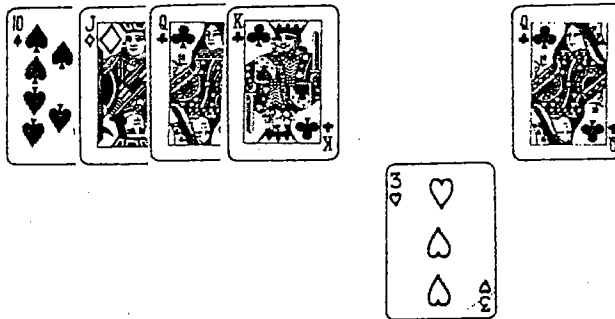
LITTLE TURKEY PLAYS



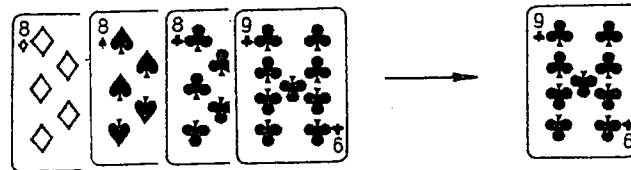
This is one of the most common mistakes *card* players make. Leading the 7 allows the 5-trap to escape, and, in addition, allows "ten"-5 combinations to get the "go." The correct lead is the 8, keeping a 5-trap try intact and if Jake plays a following "ten" card, the 9 runs the count to "27," getting the "go" if Jake has a 5 (and no smaller cards).



Playing offensively, the queen is a poor lead, as it forces the 10-jack-king off the play, minimizing your chances of scoring three or four points with your aces. Leading the 9 entices a queen-king response, and, if successful, your following queen (for a pair if good fortune is smiling on you) runs the count to "29." This gives you an excellent opportunity for playing your aces back to back for four points. Playing defensively? Lead an ace (the diamond).



Playing the queen eliminates the possibility of *the* the last three cards in sequence for a run of three. *you* you may have a 3-3-2-queen (or any one "ten" card), leaving you with a 10-jack-king and egg on your face. When no obvious play is evident, keep combinations that count for you!



As the non-dealer there's absolutely no advantage to leading a 9 here, saving the three 8's. It is mathematically impossible to play the three 8's in sequence. As a rule, always lead from three of a kind (exception: three aces, 2's, 3's with a lone 9 or a lone "ten" card). However, if you are the dealer, check your cards...perhaps you CAN play three in a sequence if the cards fall right for you!