

EFFECTIVE PEGGING - LESSON #4

It is important to avoid situations in which your opponent can pair, triple, and gain a count of 31. DON'T BE FOOLED BY PAIRING AN OPPONENT'S CARD WHEN SUCH CAN LEAD TO 31 FOR FOUR POINTS OR A PAIRS ROYAL (3 OF A KIND) FOR 31 FOR EIGHT.

A very good way to avoid this is to make the count even at 22, 24, 26, or 28. In order to play a pair of aces, deuces, treys, or fours to make 31 for four or eight points, the count must be odd. THIS KNOWLEDGE WILL WIN SOME GAMES FOR YOU. REMEMBER THE SIMPLE MATHEMATICS INVOLVED. MAKE THE COUNT EVEN OVER 21!

The chart which follows shows the "bad card to play". It's true in some cases, you could make the "bad play" and be mathematically correct in doing so. As a general rule, however, the "bad play" should be avoided.

PRESENT COUNT	BAD PLAY	NEW COUNT	CARD NEEDED FOR 31 FOR 4 OR 8 POINTS
13	9	22	9
15	8	23	8
17	7	24	7
19	6	25	6
21	5	26	5
23	4	27	4
25	3	28	3
27	2	29	2
29	1	30	1