4. Lead small card if possible - Limit dealer options
5. Lead from small pair or triplet
6. Remember discards
7. Fake the flush when possible and safe
8. Be reluctant to lead ten-point card in this situation. Dealer likely to hold five to cover any 10-pt. lead
9. Don't look for logical hand composition at end of game - (A-2-4-8, 2-4-6-7, 1-3-5-7)
10. If both within 3 points, non dealer needs to consider holding cards with pegging potential.

DEALER PREMISES
1. Non-dealer likely to win if within 5 points
2. Non-dealer will retain points to count out
3. Dealer is assured one point only. If three needed, pair opening lead
4. Safer to pair than make 15.2 on wildcard lead
5. If no pegging cards, hold large pair until end of play
6. “Eleven” from heaven combos of benefit to dealer
7. If pegging does not develop, hold a pair or touching cards until end of play.