

5. Non dealer A-A-2-2 - BOND 100% 3
4. Lead small card if possible - Limit dealer options
 5. Lead from small pair or triplet
 6. Remember discards
 7. Fake the flush when possible and safe
 8. Be reluctant to lead ten-point card in this situation. Dealer likely to hold five to cover any 10-pt. lead
 9. Don't look for logical hand composition at end of game - (A-2-4-8, 2-4-6-7 1-3-5-7).
 10. If both within 3 points, non dealer needs to consider holding cards with pegging potential.

DEALER PREMISES

1. Non-dealer likely to win if within 5 points
2. non-dealer will retain points to count out.
3. Dealer is assured one point only. If three needed, pair opening lead.
4. Safer to pair than make 15-2 on mid-card lead.
5. If no pegging cards, hold large pair until end of play
6. "Eleven" from heaven combos of benefit to dealer
7. If pegging does not develop, hold a pair or touching cards until end of play.